NSBA LONGE LINE SCORE SHEET

This class is to reward: (1) Movement, (2) Manners/Expression/Attitude, and (3) Conformation. This class should define what it means to be a "pleasure prospect" or "hunt seat prospect". Score is based on 80 points Movement, 10 points Manners/Expression/Attitude, 20 points Conformation and 3 points Use Of Circle with a total possible score of 113 points. The horses are not expected to demonstrate behavior beyond that necessary for a reasonable presentation to be the judge. Bucking and playing on the longe line is not to be penalized.

1. **MOVEMENT.**
2. **MANNERS/EXPRESSION/ATTITUDE** is an overall evaluation of manners, expression, responsiveness, quietness, and pleasant attitude.
3. **CONFORMATION** evaluates the horse's structural suitability for future performance under saddle.

USE OF CIRCLE (25 foot radius)

+3 points (Good to Excellent use of the circle)
- Horse consistently stays on the perimeter of the circle with slight looseness in the line.
- Horse turns around on the circle perimeter.

+2 points (Average use of the circle)
- Horse is only slightly inconsistent in using the 25' radius of the circle.

+1 point (Adequate use of the circle)
- Horse is shown in a circle radius of less than 25'.

0 points (General use of the circle)
- Potentially dangerous slack in the line.
- Horse pulls exhibitor out of circle.

PENALITES

-5 points per infraction
- Failure to demonstrate the correct lead, jog/trot for an adequate distance to allow for proper evaluation.

DISQUALIFICATION

- Evidence of lameness.
- Horse falls. (A horse is considered to have fallen when it is on its side and all four legs are extended in the same direction.)
- Improper equipment, evidence of abuse, exhibitor disrespect to judge, or other violation of NSBA rules.
- Blatant striking of horse to cause forward or lateral movement with longe whip.
- Horse steps over or becomes entangled in the longe line.
- Failure to show at all three gaits in both directions.
- Horse becomes loose in the arena.

EXHIBITOR #	CONFORMATION 0-20, Average = 10	WALK 0-4, Average = 2	JOG/TROT 0-16, Average = 8	LOPE/CANTER 0-20, Average = 10	WALK 0-4, Average = 2	JOG/TROT 0-16, Average = 8	LOPE/CANTER 0-20, Average = 10	MANNERS 0-10, Average = 5	USE OF CIRCLE 0-3	SUBTOTAL	PENALTY	TOTAL SCORE	PLACING

Split #_____ Judge's Signature_____